

# Type Correct Changes

A Safe Approach to Version Control Implementation

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# Main Darcs Challenges

- Performance
- Conflict handling ← Summer of Code 2007
- Darcs source is fragile



# Darcs Source is Fragile

- We would like to improve:
  - Transparency
  - Robustness
  - Approachability

Transparency \* Robustness \* Approachability



# Darcs Source is Fragile

- Transparency means:
  - Is the source easy to understand?
  - Can you tell how darcs will behave?

Transparency \* Robustness \* Approachability



# Darcs Source is Fragile

- Robustness means:
  - Reduced risk of regression
  - Can we refactor with confidence?

Transparency \* Robustness \* Approachability



# Darcs Source is Fragile

- Approachability means:
  - Reduced learning curve for new devs
  - Source is self-documenting

Transparency \* Robustness \* Approachability



# Darcs

- Based on data model known as Patch Theory
  - Still a novel approach to VCS
  - Manages significant complexity
- Provides relatively simple UI
  - Cherry picking
  - Automatic dependency calculation
- Inspired several other VCS



# Outline

- Theory: Patches
- Tools: GADTs
- Solution: Type encoding
- Evaluation: Darcs source improvements



# Patch Theory

- David Roundy developed Patch Theory
- See <http://darcs.net/manual/node9.html>
- Patches are similar to diffs, but also have an implicit dependency on context



# Patch

- Invertible transformation of files and directories
- Depends on more than repository state



# Patch Sequences

- Repository stores one sequence of patches
- Patch sequence defines a transformation of repository state

Sequences \* Commutation \* Context \* Merge \* Context Equality



# Commute

- Given two patches,  $A$  and  $B$ :

$$AB \leftrightarrow B_1A_1$$

- Partial relation

- Self-inverting:

$$\text{If } AB \leftrightarrow B_1A_1 \text{ then, } B_1A_1 \leftrightarrow AB$$

Sequences \* Commutation \* Context \* Merge \* Context Equality



# Patch Context

- Sequence of patches or any permutation of the sequence obtained by commutation.

- Notation:

$${}^oA^a, {}^a\underline{A}^o, {}^oA^aB^b = {}^oAB^b, {}^oAB^b \leftrightarrow {}^oB_1A_1^b$$

Sequences \* Commutation \* Context \* Merge \* Context Equality



# Merge

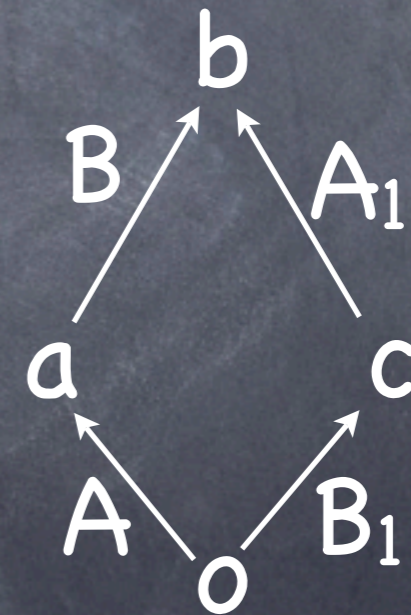
Given  ${}^oA^a$ ,  ${}^aB^b$ ,  ${}^cA_1^b$ ,  ${}^oB_1^c$  then,  
 ${}^a\underline{A}B_1^c \leftrightarrow {}^aB\underline{A}_1^c$  iff  ${}^oB_1A_1^b \leftrightarrow {}^oAB^b$ .

Symmetric

Given  ${}^oA^a$  and  ${}^oB_1^c$ :

${}^oA\underline{A}B_1^c \leftrightarrow {}^oA\underline{B}A_1^c$ , discard  $\underline{A}_1$

${}^oB_1\underline{B}_1A^a \leftrightarrow {}^oB_1A_1\underline{B}^a$ , discard  $\underline{B}$



Sequences \* Commutation \* Context \* Merge \* Context Equality



# Context Equality

- Given  $xA_1y$  and  $uA_2v$ , corresponding to same change\*, if  $x = u$  or  $y = v$  then,  $A_1 = A_2$ .
- Note: not true for arbitrary patches

\*  $A_1$  and  $A_2$  are related by commutation

Sequences \* Commutation \* Context \* Merge \* Context Equality



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# Generalized Algebraic Data Types

- Provide a uniform way to use:
  - Existential types
  - Phantom types
  - Witness types



# Sealed

```
data Sealed a where  
  Sealed :: a x -> Sealed a
```

- $x$  is hidden
- Unsealing gives fresh distinct type, or eigenvariable, instead of  $x$

Sealed \* EqCheck \* Forward List



# EqCheck

- Type equality witness

```
data EqCheck a b where  
  IsEq  :: EqCheck a a  
  NotEq :: EqCheck a b
```

- IsEq -- Proof that  $a = b$
- NotEq -- No new information about  $a$  and  $b$

Sealed \* EqCheck \* Forward List



# Ordered Lists

```
data FL a x y where
  NilFL :: FL a x x
  (:>:) :: a x y -> FL a y z -> FL a x z

ord :: Char -> Int
chr :: Int -> Char

ord :>: chr :>: NilFL :: FL (->) Char Char
```

Sealed \* EqCheck \* Forward List



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# Type Encoding

- Add context to patches:

```
data Patch x y where
  Identity :: Patch x x
  FP :: FileName -> FilePatchType x y -> Patch x y
  ...
```

Context \* Sequences \* Commutation \* Merge \* Context Equality



# Type Encoding

- Forward lists of patches:

$p \text{ :>: } q \text{ :>: NilFL} :: \text{FL Patch } x \ z$

- Enforces ordering statically
- Filter requires EqCheck
- Not all list operations work on forward lists
  - No way to sort forward lists

Context \* Sequences \* Commutation \* Merge \* Context Equality



# Type Encoding

- Original commute:

`commute :: (Patch, Patch) -> Maybe (Patch, Patch)`

- New commute:

`data (a1 :> a2) x y where`

`(:>) :: a1 x z -> a2 z y -> (a1 :> a2) x y`

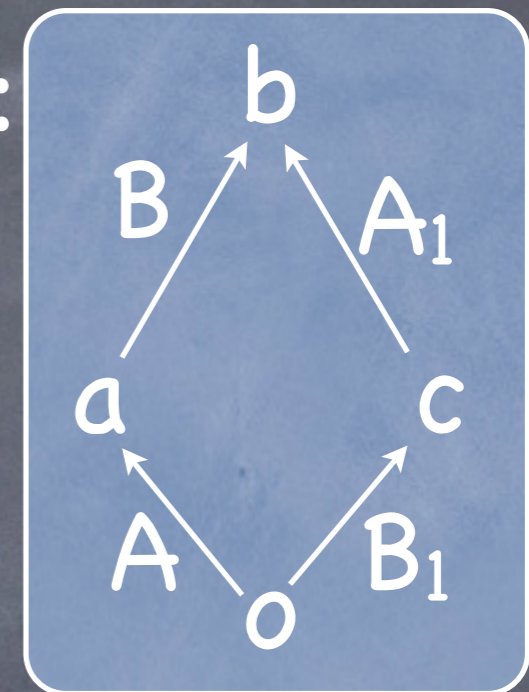
`commute :: (Patch :> Patch) x y -> Maybe ((Patch :> Patch) x y)`

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# Type Encoding

Recall:



- Original merge

$\text{merge} :: (\text{Patch}, \text{Patch}) \rightarrow \text{Maybe} (\text{Patch}, \text{Patch})$

- New merge

$\text{data } (a1 :/\wedge: a2) \text{ where}$

$(:/\wedge:) :: a1 \ x \ y \rightarrow a2 \ z \ y \rightarrow (a1 :/\wedge: a2) \ x \ z$

$\text{data } (a1 :/\vee: a2) \text{ where}$

$(:/\vee:) :: a1 \ x \ y \rightarrow a2 \ x \ z \rightarrow (a1 :/\vee: a2) \ y \ z$

$\text{merge} :: (\text{Patch} :/\vee: \text{Patch}) \ a \ c$   
 $\rightarrow \text{Maybe } ((\text{Prim} :/\wedge: \text{Prim}) \ a \ c)$

Context \* Sequences \* Commutation \* Merge \* Context Equality



# Type Encoding

Recall:

```
data EqCheck a b where
  IsEq  :: EqCheck a a
  NotEq :: EqCheck a b
```

- Only rarely required:

$(=\vee=)$  :: Patch a b -> Patch a c -> EqCheck b c

$(=\wedge=)$  :: Patch a c -> Patch b c -> EqCheck a b

- Lifting run-time check requires `unsafeCoerce`

- Hard to avoid due to existential types

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# Darcs Defects Found

- Example defects found by our type encoding:
  - Interactive changes
  - Removed `rempatch` and `commute_by`
  - Refactor of `get_common_and_uncommon`
  - Buggy handling of pending state



# Tricky Spots

- Error messages
  - Inferred type is less polymorphic than expected
  - My brain just exploded
  - Wobbly types / Rigid type context



# Tricky Spots

- Caution needed with  $(=\vee=)$  and  $(=\wedge=)$  to avoid unsound definitions

- EqCheck provides proof that  $a = b$   
data Patch a b = P

unsafeCoerce :: forall a b. a -> b

unsafeCoerce x = case a =\/= b of

    IsEq -> x

    NotEq -> error "impossible"

where (a, b) = (P, P) :: (P () a, P () b)



# Improved Source Code

- How have the following changed?
  - Transparency
  - Robustness
  - Approachability

Transparency \* Robustness \* Approachability



# Improved Source Code

- Is the source easy to understand?
  - Context-aware type signatures
- Can you tell how darcs will behave?
  - Machine checkable documentation

Transparency \* Robustness \* Approachability



# Improved Source Code

- Reduced risk of regression:
  - Type signatures act as a contract
  - Statically verified
- We can refactor with confidence!

Transparency \* Robustness \* Approachability



# Improved Source Code

- Reduced learning curve for new devs
  - Moved emphasis of understanding from Patch Theory to Haskell's type system
- Source is self-documenting
  - More type information means less guess work

Transparency \* Robustness \* Approachability



# Future Work

- Make Repository IO Monad context-aware
  - Similar to Monad Regions
  - Track context transformations
  - Restrict IO actions



# Conclusion

- Static types let the compiler do the hard work
- Refactoring is safer
- Machine checkable documentation is good
- Static analysis means no new run-time overhead



# Thank You!

# Questions?

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